NC STATE UNIVERSITY

computer science

VISUAL DISCOVERY

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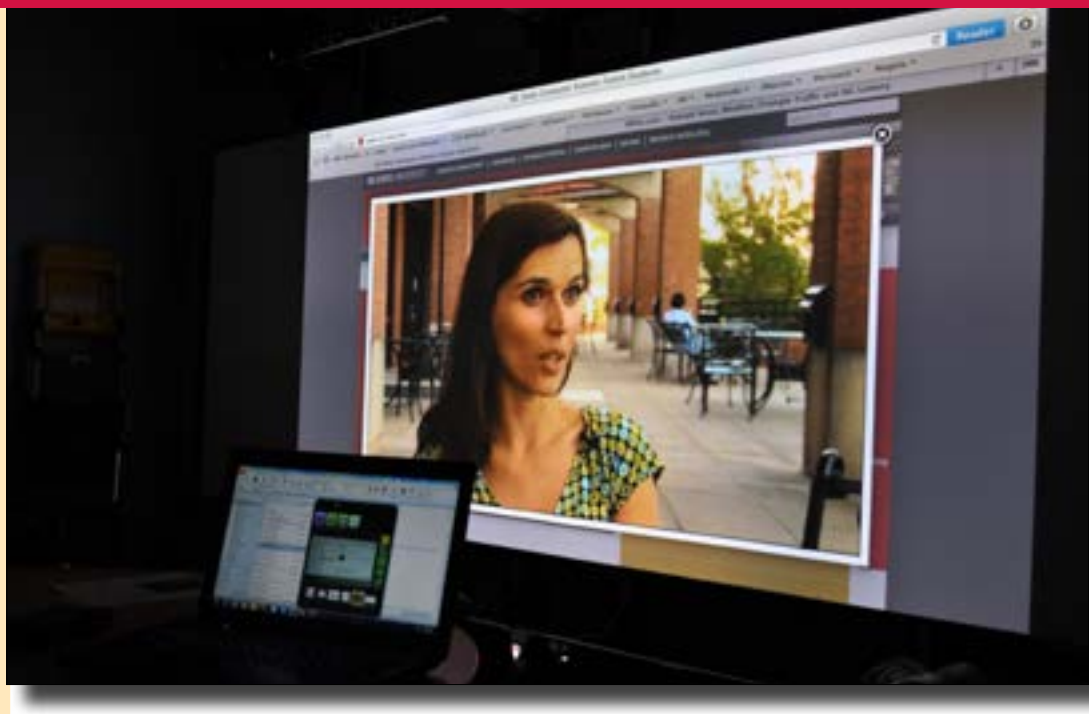

This room is a focal point for faculty/students/researchers to explore the multi faceted approaches/techniques of using a full room visualization platform (in this case the Mersive display) coupled with current and emerging I/O interfaces to control and interact dynamically with content being displayed either in personal and shared environments.

Whether it is for implementations of gaming theory, visual analytics or just shared workspaces the uses are limitless.

Initial collaborators include the Laboratory for Analytic Sciences, Game theory classes and senior design projects.

Faculty

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